



## BROADBAND ACCESS TECHNOLOGIES EVALUATION TOOL (BATET)

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**Abstract.** The goal of this paper is to identify all the essential costs of building broadband access networks, and then to compare different technologies in various scenarios. Different market segments (Scenarios) have different geographical characteristics and will require different amounts of access bandwidth. These different market segments will be served by alternative access technologies that minimise overall costs. In order to do this, we have developed a model framework and an evaluation tool.

To measure the attractiveness of several broadband access technologies, the proposed tool compares the costs, revenues, NPV, IRR, payback periods etc for 3 scenarios. The paper presents a techno-economic analysis of 8 broadband technologies for access networks: digital subscriber line (DSL), hybrid fibre coax (HFC), power line communications (PLC), fibre to the home (FTTH), fibre to the curb (FTTC), fibre to the cabinet (FTTCab), and wireless alternatives such as WiMAX and satellite.

**Keywords:** access networks, broadband access technologies, cost model.

### 1. Introduction

Access to ICT as a development tool for society is recognised as a political, economic and social issue of high importance [1]. One of the factors mitigating this digital division is a broadband access, not only in urban areas, but also in rural and developing areas. Building telecommunications networks in rural areas is costly and in many cases there is not a good commercial business for rural deployments [2]. In most rural areas low population density and high deployment costs discourage private investments, creating a negative feedback of limited capacity, high prices, and low service demand.

An access network infrastructure must be established for delivery of a complex mix of broadband services like fast Internet access, telecommuting, and video on demand on a market of great demographic diversity [3]. Actually, residential broadband access is mainly used for high-speed Internet and telephony services. The requirements for higher access capacities are primarily driven by the increasing use of several broadband user terminals in the home and introduction of live TV streaming.

The digital society increased the rapid bandwidth demand that put pressure on the network. Although national

networks are largely upgraded to cope with this demand, a bottleneck remains over the ‘last (or first) mile’ between the customer and the first node in the network. The residential access network infrastructure remains one of the major obstacles to the deployment of a broadband telecommunications network. The pre-existing telecommunications infrastructure is generally poor and unevenly distributed in favour of urban centres [4].

The methodology and tool presented in this paper has been developed to evaluate the most relevant broadband access technologies. These solutions include xDSL, HFC, PLC, FTTH, FTTC, FTTCab, and wireless alternatives such as WiMAX and satellite.

This paper identify all the essential costs of building access networks, and perform a detailed comparison of the different broadband access technologies in several scenarios.

Different market segments (Scenarios) have different geographical characteristics and will require different amounts of access bandwidth. These different market segments will be served by alternative access technologies that minimise overall costs. We consider a scenario as the description of a network situation to provide a given service to a number of users within a certain area and during a study period (10 years).

To measure the attractiveness of the several broadband access technologies, the proposal tool compares the costs, revenues, NPV, IRR, payback periods etc for the 3 scenarios.

### 2. Broadband Access Technologies

Access network refers to the network between the Distribution/Regional network and the subscriber (Fig 1). The local access network is also often referred to as “the last mile” and “the local loop”. The access network remains a bottleneck in terms of the bandwidth and service quality it affords the end user. The last mile problem has impeded the growth of broadband services and applications.

Access networks are usually the most expensive component in terms of capital investment and ongoing cost of maintenance and repair [5]. The access network is much more spread geographically and covers larger areas. The available capacity on access lines is modest with respect to availability in aggregation/distribution and core parts of the network [6]. The capacity of the access network to delivery broadband services remains as a challenge (“last mile problem”).

Some of the most important last-mile solutions include xDSL, HFC, FTTH, PLC, WiMAX, Satellite etc. The selection of the best solution requires understanding the technical possibilities and limitations of the different alternatives, as well as understanding the costs resulting from building and operating the networks.

The choice of access technology depends on various variables like demography and geography. Others important variables are [7]: number of subscribers; clients dispersion and service area; existing infrastructures; network architecture (wireline, wireless or hybrid); services to support (like voice, data and video) and associated bit rate; geographic characteristics; infrastructure costs; labour cost; operation costs; and access costs.

Our tool calculate the cost of the access part of the network, and we define the network starting from a central office (or head end, LV transformer substation, base station etc) node and ending at the subscriber CPE. At the CO node, our model framework consider only the devices that support the connection to the access network side (like OLT, DSLAM etc), and do not include the equipment that support the link to the distribution/regional network (such router etc).

### 3. Tool proposal

There are different network architectures that provide varied levels of service to the customer. Each architecture differs in complexity, network functionality, services supported and overall network costs.

The network architectures and technologies will vary by cost, risk, flexibility, scalability, complexity and time to market considerations. It was argued in that the most criti-

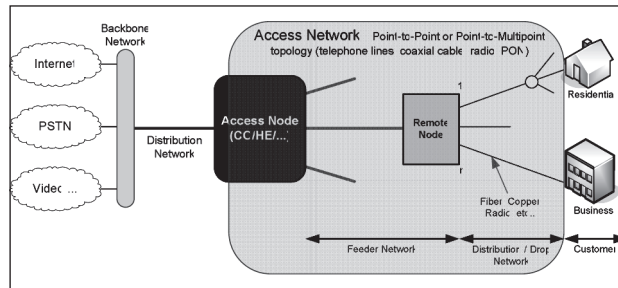


Fig 1. Generic access network model

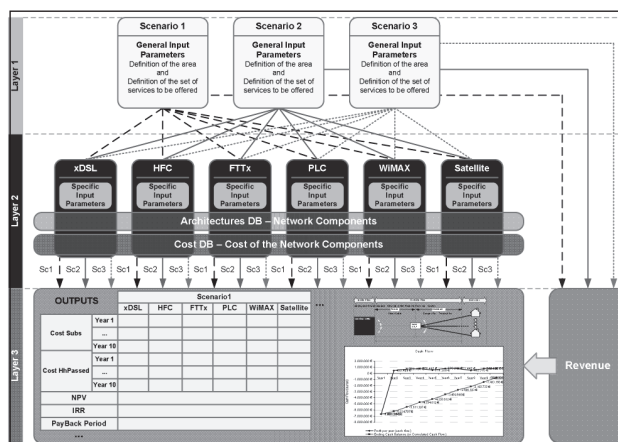


Fig 2. Tool architecture (layers)

cal parameters to include in a techno-economical model for broadband systems are subscriber density, civil works configuration, component cost evolution, and demand assessment (service penetration).

The model framework illustrated in Fig 2 is the basis of our tool. The tool has 3 main layers (Fig 2): General Input parameters (Layer 1); Processing (Layer 2) and Outputs (Layer 3).

#### 3.1. General input parameters (Layer 1)

As we have seen above, the definition of the Input attributes is fundamental to obtain the right outputs. The area definition: Selection of the geographical area; Customer segments to be served; and Existing network infrastructure situation. The definition of the set of services to be offered: Services to be provided; Bandwidth; Service definitions for each user segment with adoption rates and tariffs.

The model divides the inputs into 2 main categories: general and specific input parameters (Layer 2). General parameters are those that describe the area and service characteristics and are common to all the technologies (Table 1). The specific parameters are those that characterise each solution, in technological terms (described in the next section).

Each technology type has elements that are dedicated as, for example, modems and shared elements (shared by

**Table 1.** General Input Parameters (for 3 scenarios)

Area characteristics	Scenario 1		Scenario 2		Scenario 3	
	Value	Trend (% per year)	Value	Trend (% per year)	Value	Trend (% per year)
Geographical area to be covered (km <sup>2</sup> )	10	0,0	20	0,0	50	0,0
Total num of potencial subscribes (homes passed)	1 500	1,5	5 000	1,5	10 000	1,5
Technology penetration rate (expected market penetration)	70 %	2,0	60 %	2,0	45 %	2,0
Number of subscribers	1 050		1 050		1 050	
Subscribers density per km <sup>2</sup>	105		105		105	
% of single family houses	80 %	0,0	20 %	0,0 %	10 %	0,0
% of apartment building	20 %	0,0	80 %	0,0 %	90 %	0,0
Average number of floors per building	3 %	0,0	7 %	0,0 %	10 %	0,0
Average number of living units per floor	2 %	0,0	3 %	0,0 %	4 %	0,0
Average number of living units per building	6		6		6	
Number of Single family houses in serving area	1 200		1 000		1 000	
Number of apartment buildings in serving area	50		200		225	
Single family houses density per km <sup>2</sup>	120		100		100	
Apartment building density per km <sup>2</sup>	5		20		23	
Number of buikdings in serving area	1 250		1 200		1 225	
<b>Service characteristics</b>						
Required downstream bandwidth (kbps): Avg data rate	1 024	5,0	1 024	5,0 %	1 024	5,0
Required upstream bandwidth (kbps): Avg data rate	256	5,0	256	5,0 %	256	5,0
Average throughput (kbps): Avg capacity required per subs	1 280		1 280		1 280	
Expected traffic demand in the area (Mbps)	1 344		1 344		1 344	
Expected traffic demand in the area (Mbps) per km <sup>2</sup>	134		134		134	
Qos per customer		0,0		0,0		0,0
one-time activation / connection fee (€ )	20	-0,15	20	-0,2	20	-0,2
Subscription fee (€/month)	17,5	0,0	17,5	0,0	17,5	0,0

many users) such as cabinets, optical network units, base stations and cables.

A number of choices, assumptions, and predictions have to be made before proceeding to the techno-economic analysis of a broadband access network. These include the selection of the geographical areas and customer segments to be served, the services to be provided, and the technology to be used to provide the services [8].

### 3.2. Processing (Layer 2)

This section presents the specific input parameters we use for each technology in our Tool. Each table shows the parameters for each technology. These parameters are divided in 3 main groups: Equipment Components; Cable Infrastructure; and Housing. The housing cost is the cost of building any structures required in the outside plant (Cabinets, closures etc) The outside plant corresponds to the part between CO and Subscriber house. In the cable infrastructure, the percentage of new cable corresponds to the need of new cable required, and the percentage of new conduit parameter considers the underground and aerial lines.

The civil work cost is calculated based on the above parameters (ex: % of new conduit (Underground/Aerial), etc) and in the DB cost. Cost of the labour required to install the cabling either in underground ducts (buried trenching) or on overhead poles (aerial trenching).

Table 2 show the ADSL specific input parameters used in our tool. For ADSL technology we do not consider any cost parameter for housing, because our model assumes that the copper cable goes directly from the CO to Subscriber. The DSLAM is located in the CO and the model includes copper regenerators that are placed along the distribution cables.

Next table (Table 3) presents the specific input parameters for VDSL technology.

The VDSL architecture considers for the outside plant, the feeder network (Fibre cable) from the CO to the Remote Terminal (RT) and the distribution network (Copper cable) from the CO to Subscriber. The remote terminals include optical equipment and the DSLAM equipment.

As we can see in Table 4, for the HFC architecture, the model considers that the outside plant is divided in 3 main areas: Feeder (Fibre cable from the HE to the Fibre Node (FN)); Distribution (coaxial cable from the FN to the neighbourhoods; and Drop (coaxial cable from a TAP into the subscriber's home here is attached to terminal equipment). RF amplifiers are placed along the distribution cables.

Like VDSL and HFC, the outside plant is divided into Feeder, Distribution and Drop (Table 5). The architecture for this technology considers that the outside plant have 2 layers of split (primary and secondary split). For example, if the primary split is 1x4 and the secondary split 1 × 8, then the network splitting ratio (or split scenario) will be 32.

**Table 2.** Adsl Specific Input Parameters

Specific Input Parameters: ADSL
Equipment Components
<b>DSLAM Line Card</b> (only for Subs not for homes passed)
Number of port per line card (Max.# of subscribers per line card)
Number of Subs to be supported
Total number of DSLAM line cards required (customer side)
Downstream Rate (Mbps) per DSLAM line card port
Upstream Rate (Mbps) per DSLAM line card port
<b>DSLAM Units</b> (Chassis)
Number of Line Cards (ATU-Cs) per DSLAM unit: Slots
Total number of subscribers per DSLAM unit (chassis)
Total number of DSLAM units (Chassis) required
<b>Rack</b>
Max. Number of DSLAM units installed per rack
Total Number of Racks required
<b>Copper regenerator (for all homes passed)</b>
Distance Between Copper Regenerator (m)
Number of regenerator (or active repeater) per Subsc line
<b>Splitters</b>
Number of Splitter (Subscriber)
Number of Splitter (CO)...one splitter per DSLAM unit
<b>CPE (only for Subs not for homes passed)</b>
% of CPE cost supported by the operator
Cable Infrastructure
<b>Distribution Cable: From DSLAM in the CO to Subscriber</b>
Distribution cable type (from Co or RT to Subsc)
Average distribution length (m)
% of new cable in Distribution plant
% of new conduit (Underground / Aerial)

**Table 3.** Vdsl Specific Input Parameters

Specific Input Parameters: VDSL
Equipment Components
<b>OLT</b> (only for Subs not for homes passed)
Downstream OLT port capacity (Mbps): 1 port per Remote Terminal
Upstream OLT port capacity (Mbps): 1 port per Remote Terminal
<b>Remote Terminal</b> (only for Subs not for homes passed)
Max. Number of subscribers per Remote Terminal
Number of subscribers per Remote Terminal (Homes/Fiber)
Number of RT required
<b>Remote DSLAM equipment</b>
Number of DSLAMs required
<b>DSLAM Line Card</b> (only for Subs not for homes passed)
Number of port per line card (Max.# of subscribers per line card)
Number of Subs to be supported by each RT DSLAM
Total number of DSLAM line cards required (customer side)
Downstream Rate (Mbps) per DSLAM line card port
Upstream Rate (Mbps) per DSLAM line card port

Continued Table3

<b>DSLAM Units (Chassis)</b>
Number of Line Cards (ATU-Cs) per DSLAM unit: Slots
Max. number of subscribers per DSLAM unit (chassis)
Total number of DSLAM units (Chassis) required
<b>Rack</b>
Max. Number of DSLAM units installed per rack
Total Number of Racks required
<b>Optical repeater and Copper regenerator (for all HP)</b>
Distance between Optical Repeater (m): Feeder Plant
Number of Optical Repeater per feeder cable
Distance Between Copper Regenerator (m): Distribution plant
Number of regenerator (or active repeater) per Sub line
<b>Splitters</b>
Number of Splitter (Subscriber)
Number of Splitter (CO)...one splitter per DSLAM unit
<b>CPE (only for Subs not for homes passed)</b>
% of CPE cost supported by the operator
Cable Infrastructure
<b>Feeder cable: From CO to DSLAM in the Remote Terminal</b>
Feeder cable type (from CO to RT)
Average feeder length (m)
% of new cable in Feeder plant
% of new conduit (Underground / Aerial)
<b>Distribution Cable: From DSLAM in the RT to Subscriber</b>
Distribution cable type (from Co or RT to Subsc)
Average distribution length (m)
% of new cable in Distribution plant
% of new conduit (Underground / Aerial)
Housing
<b>Closures/Cabinets for RT (for all homes passed)</b>
% of new cabinets/closures

**Table 4.** HFC Specific Input Parameters

Specific Input Parameters: HFC
Equipment Components
<b>Head End: CMTS and OLT</b> (only for Subs not for homes passed)
Max number of subscribers support by CMTS
Downstream OLT port capacity (Mbps): 1 port per Fiber Node
Upstream OLT port capacity (Mbps): 1 port per Fiber Node
<b>Fiber Nodes (only for Subs not for homes passed)</b>
Max. Number of subscribers per fiber node (Homes/Fiber)
Number of subscribers per fiber node (Homes/Fiber)
<b>RF amp, TAPs and coupler ( for all homes passed)</b>
Distance between Optical Repeater (m): Feeder Plant
Distance Between RF Amplifiers (2-way): Distribution plant
Number of Drops per TAP
Number of Splitter / Coupler per distribution network
<b>CPE (only for Subs not for homes passed)</b>
% of CPE cost supported by the operator

Continued Table 4

Cable Infrastructure
<b>Feeder cable (trunk)</b>
Feeder cable type
Average feeder length (m)
% of new cable in Feeder plant
% of new conduit (Underground / Aerial)
<b>Distribution Cable</b>
Distribution cable type
Average distribution length (m)
Average distribution networks per Fiber Node
% of new cable in Distribution plant
% of new conduit (Underground / Aerial)
<b>Drop Cable</b>
Drop cable type
Average drop length (m)
% of new cable in Drop plant
% of new conduit (Underground / Aerial)
<b>Housing</b>
<b>Housing: FN closures for all homes passed</b>
% of new cabinets/closure

Table 5. FTTx Specific Input Parameters

Specific Input Parameters: FTTH: PON / FTTC / FTTCab
Equipment Components
<b>OLT</b> (only for Subs not for homes passed)
Downstream Rate (Mbps) per OLT
Upstream Rate (Mbps) per OLT
<b>ONU's</b>
Max. Number of ONUs per Network
Total ONUs
<b>OLT's</b>
Total of OLTs (OLTs ports): Homes Passed
Total of OLTs (OLTs ports): Subscribers
<b>Splitters</b>
# 1 x 4 Splitters
# 1 x 8 Splitters
# 1 x 16 Splitters
# 1 x 32 Splitters
<b>Split Ratios</b>
Primary Split (Feeder)
Secondary Split (Distribution)
Network level splitting ratio (Split Scenario)
<b>CPE (only for Subs not for homes passed)</b>
% of CPE cost supported by the operator
Cable Infrastructure
<b>Feeder cable</b>
Feeder cable type
Average feeder length (m)
% of new cable in Feeder plant
% of new conduit (Underground)

Continued Table 5

Distribution Cable
Distribution cable type
Average distribution length (m)
% of new cable in Distribution plant
% of new conduit (Underground)
<b>Drop Cable</b>
Drop Cable type
Average drop length (m)
% of new cable in Drop plant
% of new conduit (Underground)
Total Network Distance from OLT to ONU/T (km)
Housing
<b>Housing (Splitter cabinets)</b>
% of new Splitter / ONU closures

Table 6. PLC Specific Input Parameters

Specific Input Parameters: PLC
Equipment Components
<b>LV Transformer equipment for all homes passed</b> (Head end)
Number of MV/LV transformers per Transformer Substation
AVG Number of feeders per MV/LV transformer
Downstream LV TE capacity (Mbps)
Upstream LV TE capacity (Mbps)
Max Number of subscribers per LV Transformer
AVG Number HH per MV/LV transformer: # Customers per LV network
Number of LV networks required (LV transformers)
<b>PLC Repeater for all LV networks</b> (all homes passed)
Maximum repeaters reach (m): Max. distance to LV transformer or between
Number of PLC repeaters per LV feeders
Average number of repeaters in Single house
Average number of repeaters in building (repeater in the meter room)
<b>Couplers</b> (one coupling unit included in LV transformer)
Number of coupling units per LV Transformer
<b>CPE (only for Subs not for HP)</b>
% of CPE cost supported by the operator
Cable Infrastructure
Cable type
Average feeder length (m): length of feeders
% of new cable
% of new conduit (underground/aerial)

This means that a single feeder network supports 32 subscribers.

The PLC architecture considers that the PLC Injection Point is the MV/LV transformer equipment (LV Head End) (Table 6). The low voltage cables are the medium of transmission and required repeaters for maintaining the signal quality. The coupling unit is installed in the LV transformer station (MV/LV transformer: pole or ground).

In the WiMAX technology (Table 7), the model divides the equipment components into BS equipment and CPE equipment. The model assumes that a BS have several sectors. For each sector, a radio transceiver module and a sector antenna is also required.

For the wireless technologies we replace the cable infrastructure parameters by coverage parameters. The housing cost is based in the percentage of BS needing new sites.

Next figure (Fig 4) shows one of the schemes produced, and represents the architecture and components of the VDSL technology.

The outputs calculated are: Subscriber costs; ARPU: Average Revenue Per User; Cost per subscriber; Cost per home passed; Mbit cost; OAM costs; Installation cost; Net Present Value (NPV); Internal Rate of Return (IRR); Payback Period; Revenues; Investments; Life Cycle Cost; Cash balance.

#### 4. Conclusion

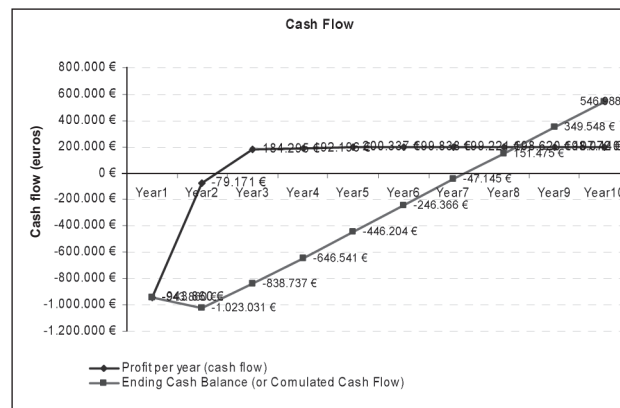
This paper presents a model framework and identifies all the essential costs of building access networks for 7 broadband access technologies.

The work identifies 3 main important layers: introduction of the general input parameters (Layer 1- Scenario definition); introduction of the Specific parameters for each technology, and the db access (Layer 2); and the outputs production (Layer 3). This paper focuses on the identification of the Specific Input Parameters because we consider one of the most important keys for the successful deployment of our tool.

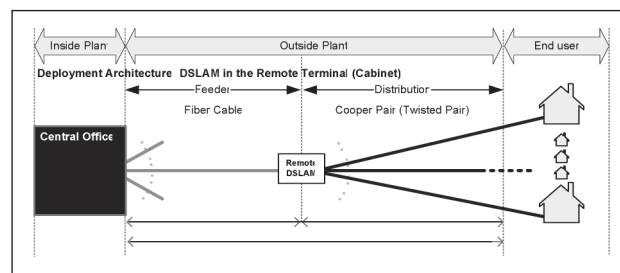
The proposal tool performs a detailed comparison of the different broadband access technologies in several scenarios. Different market segments (Scenarios) have different geographical characteristics and will require different amounts of access bandwidth. These different market segments will be served by alternative access technologies that minimise overall costs. To measure the attractiveness of the several broadband access technologies, the proposal tool compares the costs, revenues, NPV, IRR, payback periods etc for the 3 scenarios along 10 periods.

**Table 7.** WiMAX Specific Input Parameters

Specific Input Parameters: WiMAX	
Equipment	
<b>Base Station</b>	
Downstream Sector capacity (Mbps)	
Upstream Sector capacity (Mbps)	
Maximum sector throughput (Mbps): Capacity per sector	
Maximum sectors per base station	
Maximum BS throughput (Mbps): Capacity per BS	
Base Station range (m): Max. Distance between BS and Sub	
Maximum Coverage per BS (Km <sup>2</sup> )	
Maximum # of subscribers connected to a single BS	
Number of Subsc per BS	
Maximum # of subscribers connected to a single sector	
Number of sectors required to 1050 Subs	
Number of BS required	
Geographical Area Covered by BS (Km <sup>2</sup> )	
<b>CPE (only for Subs not for homes passed)</b>	
% of Indoor CPE	
% of Outdoor CPE	
% of CPE cost supported by the service provider	
Coverage	
Geographical Area to be Covered (Km): Perimeter	
Geographical Area to be Covered (Km <sup>2</sup> )	
Distance between BS and Subs (m)	
Geographical Area Covered (km <sup>2</sup> )	
Housing (for BS)	
% of BS needing new sites	



**Fig 3.** Outputs: Graphics



**Fig 4.** Outputs: Schemes

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## PLAČIAJUOSČIO RYŠIO TECHNOLOGIJŲ ĮVERTINIMO PRIEMONĖ

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Santrauka

Šio straipsnio tikslas – nustatyti visas svarbiausias plačiajuosčio ryšio tinklo įrengimo išlaidas ir palyginti įvairius skirtingų technologijų scenarijus. Įvairūs rinkos segmentai (scenarijai) turi skirtingas geografines charakteristikas ir reikalauja skirtingo dydžio ryšio juostos pločio. Šie skirtingi rinkos segmentai bus aptarnaujami alternatyvių ryšio technologijų, kurios minimizuoja bendrąsias sąnaudas. Norint tai atlikti, buvo sukurtas modelis ir įvertinimo priemonė.

Siekiant nustatyti kelių plačiajuosčio ryšio technologijų patrauklumą, pasiūlyta priemonė palyginti trijų scenarijų sąnaudas, pajamas, atsipirkimo laiką ir kita. Straipsnyje pateikiama aštuonių plačiajuosčio ryšio technologijų technoekonominė analizė.

**Reikšminiai žodžiai:** ryšio tinklai, plačiajuosčio ryšio technologijos, sąnaudų modelis.

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